

Samantha Duckworth

2D Animator

Contact:

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Twitter: @DuckyDraws

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Software:

Toon Boom Harmony - 12 Years
Toon Boom Storyboard Pro - 3 Years
Adobe Photoshop - 12 Years
Adobe After Effects - 6 Years
Adobe Premiere - 6 Years
Adobe Flash/Animate- 7 Years
Adobe Illustrator - 12 Years
Autodesk Maya- 2 Years
Spine-2 Years
Clip Studio Paint- 3 Years

Skills:

2D EFX and Character Animation
Character and Prop Design
Harmony Puppet Rigging
Harmony Compositing
Spine Rig, Mesh, and Animating
Background Painting
CleanUp/Ink/Color
Illustration
Style Matching
Team Player
Quick Learner
Ability to work under tight
deadlines
Software Instruction

Education:

Savannah College of Art and Design
Savannah, GA
Bachelor of Fine Arts in Animation
Graduated May 2015 Cum Laude

SCAD Artistic Scholarship
Sept. 2011-May 2015

SCAD Academic Scholarship
Sept. 2011-May 2015

SCAD Sketch Club Secretary 2012-2014

Experience:

Hey Beautiful Jerk

October 2022-November 2023- 2D FX & Character Animator, Clean Up Animator, and Adobe Anime Compositor on TBA game projects.
May 2021-November 2021- 2D FX & Character Animator, Clean Up Animator, and Background Painter on Ozzy Osbourne's "Hellraiser" music video and various CVS commercials. Work done in Adobe Animate, Photoshop, and Toon Boom Harmony.

The Freak Brothers WTG Enterprises LLC

February 2023-August 2023- Retake FX and Character Animator, Harmony Compositor, Harmony Technical Director and Background Painter on Freak Brothers season 2. Work done in Toon Boom Harmony and Adobe Photoshop.

ShadowMachine Animation

June 2022-October 2022- Harmony Compositor, Retake Animator and Background Painter on FX's "Little Demon". Work completed in Toon Boom Harmony and Adobe Photoshop.
January 2021-March 2021- Character Animator and Artist on "Ten Year Old Tom". Work done in Adobe After Effects and Photoshop.

Young Don the Sauce God Youtube Channel

November 2020- May 2021- Lead 2D FX and Character Animator, Clean up and Compositing Animator on various music videos and youtube story time videos. Work done in Toon Boom Harmony.

Launch Media TV

July 2020-September 2020- 2D Animator and Storyboard Artist on educational math videos. Work done in Adobe Illustrator and After Effects.

Ncubate Studios

March 2020-August 2020-3D Animator and 2D Spine Rigger and Animator on several game projects internally and for SuperCell Games. Work completed in Autodesk Maya and Spine.

Double Stallion Games

September 2019-February 2020- 2D FX and Character Animator and Harmony Technical Director on Nickelodeon's "The Loud House: Outta Control" and Riot Forge's "League of Legends: Convergence" games.
Work done in Toon Boom Harmony.

Geronimo Studios

August 2019-December 2019- Character Designer and 2D Animator on various instructional videos and info shorts.
Work done in Toon Boom Harmony, Adobe Illustrator, and Photoshop.

Rooster Teeth

June 2018-September 2019
2D Character Animator, EFX Animator, Harmony Technical Director, and Designer on "Camp Camp" Season 3, "Nomad of Nowhere" Season 1, Screw Attack's DEATH BATTLE, "Wiz and Boomstick" RTX trailer. Work done in Toon Boom Harmony.

Aardman Nathan Love

October 2017-December 2017- 2D Animator and Clean Up Animator on Eliquis Testimonials.
October 2016-December 2016- 2D FX, Character, and Clean Up Animator on "Fema: Until Help Arrives" game.
Work done in Toon Boom Harmony.

Hornet Animation Inc.

June 2017-March 2018
2D FX and Character Animator and Clean Up Animator on Supercell Game's "Brawl Stars", McDonalds & Justice League Action's Happy Meal Commercial, Salesforce Advertisement, and other various advertisements.

Echo Bridge LLC

March 2016-December 2016. 2D FX and Character Animator and Harmony Technical Director on "HarmonQuest", HBO's "Animals", "Q-Time", and AOK shorts.